

PATENT APPLICATION FEE DETERMINATION RECORD
Effective October 1, 2000

Application or Docket Number

09/470428

CLAIMS AS FILED - PART I

(Column 1)

AMENDMENT
CLAIMS
REMAINING
AFTER
AMENDMENT

(Column 2)

HIGHEST
NUMBER
PREVIOUSLY
PAID FOR

(Column 3)

PRESENT
EXTRA

AMENDMENT	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	* 44	Minus	** 20	= 24
Independent	* 3	Minus	*** 3	= —

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

SMALL ENTITY

OR

OTHER THAN
SMALL ENTITY

RATE	ADDI- TIONAL FEE
X\$ 9=	216
X40=	
+135=	

RATE	ADDI- TIONAL FEE
X\$18=	
X80=	
+270=	

TOTAL
ADDIT. FEE

216

TOTAL
ADDIT. FEE

AMENDMENT	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	* 49	Minus	** 44	= 5
Independent	* 4	Minus	*** 3	= 1

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

SMALL ENTITY

OR

OTHER THAN
SMALL ENTITY

RATE	ADDI- TIONAL FEE
X\$ 9=	45
X40=	42
+135=	

RATE	ADDI- TIONAL FEE
X\$18=	
X80=	
+270=	

TOTAL
ADDIT. FEE

TOTAL
ADDIT. FEE

AMENDMENT	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	* 58	Minus	** 49	= 9
Independent	* 5	Minus	*** 4	= 1

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

RATE	ADDI- TIONAL FEE
X\$ 9=	81
X40=	42
+135=	

RATE	ADDI- TIONAL FEE
X\$18=	
X80=	
+270=	

TOTAL
ADDIT. FEE

TOTAL
ADDIT. FEE

AMENDMENT	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	*	Minus	**	=
Independent	*	Minus	***	=

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

RATE	ADDI- TIONAL FEE
X\$ 9=	
X40=	
+135=	

RATE	ADDI- TIONAL FEE
X\$18=	
X80=	
+270=	

TOTAL
ADDIT. FEE

TOTAL
ADDIT. FEE

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

*** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.